

## TRUNCATED SAMPLE SCRIPT

This is a series of excerpted scenes from the full script, which runs to 57 pages--about 60 minutes in performance. Also included in this truncated script is a sampling of the appendix *How to Produce 'Headless Horseman' as a Radio-On-Stage Show*--featuring casting monologues, and technical information.

If you purchase the rights to the play, I will send you a full script—as a PDF—from which you can make as many copies as are needed by your cast & crew. There is no per-script-fee.

If you wish to secure the performance rights to this script, pre-recorded music tracks and pre-recorded sound effects or sheet music to the score, contact [Sales@RuyaSonic.com](mailto:Sales@RuyaSonic.com)

# THE HEADLESS HORSEMAN OF SLEEPY HOLLOW

Adapted for radio

from Washington Irving's short story

Anthony E. Palermo

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## BILLING AND CREDIT REQUIREMENTS

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Billing shall be in the following form:

(name of producer)  
presents

### **THE HEADLESS HORSEMAN OF SLEEPY HOLLOW**

Adapted for radio from Washington Irving's short story by  
ANTHONY E. PALERMO

Long bio:

**ANTHONY E. PALERMO** (PLAYWRIGHT) is a radio dramatist, performer, and educator based in Los Angeles. His work is heard on NPR and Satellite Radio as well as in audiobooks and on-stage with L.A. Theatre Works, California Artists Radio Theater, numerous theatre troupes, and on national tours. His radio plays, including *A Christmas Carol*, *It's A Wonderful Life*, and *Auntie-Scrooge, a Backwards Christmas Carol* have seen hundreds of productions around the world since 1996. Tony's sound effects work on Yuri Rasovsky's *Sherlock Holmes Theatre* contributed to its winning the 2006 *Audie Award*--the Oscar of audiobooks. Tony directed the 60th anniversary production of Norman Corwin's *On a Note of Triumph*--for which he also re-created Bernard Herrmann's orchestral score. Recently, Tony provided live SFX for shows such as Eric Idle's *What About Dick?*, CART's *Leviathan '99*, LATW's *California Suite* and *Death of a Salesman*, as well as performing 65 solo shows at the California State Fair. Tony's *Sonic Storytelling Studio* at San Francisco's Exploratorium is a permanent exhibit that has seen thousands of visitors since 2006. His *Sparx Audio Adventures* assembly programs and workshops are popular with schools and colleges across California, the U.S. and the world. Tony also hosts the RuyaSonic Radio Drama Resources website, offering info on writing, directing, scoring, engineering, and sound effects. [www.RuyaSonic.com](http://www.RuyaSonic.com)

Short bio:

**ANTHONY E. PALERMO** (PLAYWRIGHT) is an Audie Award-winning radio performer, dramatist, and educator who has produced dramas and workshops for broadcast, stage, and schools. Tony hosts the RuyaSonic Radio Drama Resources website, offering info on writing, directing, scoring, engineering, and sound effects. [www.RuyaSonic.com](http://www.RuyaSonic.com)

NOTE: Up-to-date text of the bios is available at [www.RuyaSonic.com/tp2bio.htm](http://www.RuyaSonic.com/tp2bio.htm) You can cut & paste the text into your playbill or program and thus not have to worry about typos.

THE HEADLESS HORSEMAN OF SLEEPY HOLLOW

CAST

|                       |                          |
|-----------------------|--------------------------|
| KNICKERBOCKER         | The narrator (M/F)       |
| ICHABOD CRANE         | Yankee school-master (M) |
| KATRINA VAN TASSEL    | Rich 18 yr-old girl (F)  |
| BROM VAN BROONT       | Arrogant suitor (M)      |
| SIBYLLA VAN RIPPER    | Old mid-wife (F)         |
| PARSON HILLEBRAND     | Fiery preacher (M)       |
| LITTLE ULF VAN BROONT | Mischievous boy (M)      |
| MOGEN VAN BROONT      | Tough blacksmith (M)     |
| KOREN VAN BROONT      | Wife of blacksmith (F)   |
| LORIS                 | Cheeky country lad (M)   |
| VOORLEZER             | Church leader (M)        |
| MYNHEER 1             | Superstitious man (M)    |
| MYNHEER 2             | Skeptical man (M)        |
| MYNHEER 3             | Gullible man (M)         |
| VROUW 1               | Superstitious woman (F)  |
| VROUW 2               | Skeptical woman (F)      |
| VROUW 3               | Gullible woman (F)       |
| LITTLE GERT           | Young girl (F)           |
| BALTUS VAN TASSEL     | Wealthy farmer (M)       |
| SOFIE VAN TASSEL      | Regal farm wife (F)      |
| VARKENVISSER          | Storyteller (M)          |
| ASTRID                | Country damsel (F)       |
| BRIELLE               | Country damsel (F)       |
| ROOS                  | Country damsel (F)       |
| ALVA                  | Girl student (F)         |
| FAMKE                 | Girl student (F)         |
| CECILIUS              | Boy student (M)          |
| DOL                   | Boy student (M)          |
| HEADLESS HORSEMAN     | Vengeful ghost (M)       |
| MAJ. ANDRE'S GHOST    | Dead British spy (M)     |

NOTE:

The above list is for a cast of 30. A smaller cast of 12 actors is possible if actors double up. See "Casting Monologues" section.

Several sound effects artists are also required.

Also, pre-recorded sound effects are employed for ambiances and a few spot sounds (splashes, water rushing in)

A pre-recorded musical score is forthcoming, but not yet available.

Visit Tony Palermo's Radio Drama Resources website: [www.RuyaSonic.com](http://www.RuyaSonic.com)

"The Headless Horseman of Sleepy Hollow"

PRONUNCIATION GUIDE/GLOSSARY:

Character names:

|            |                     |
|------------|---------------------|
| BALTUS     | BALL-tooZ           |
| BROM       | BRAWM               |
| ICAHABOD   | ICK-ah-bod          |
| DEIDRE     | DEED-rah            |
| DIEDRICH   | DEED-rick           |
| SIBYLLA    | see-BEE-law         |
| ULF        | OOHLF (Like "wolf") |
| VAN BROONT | van BROONT          |

Unusual words:

|           |              |                 |
|-----------|--------------|-----------------|
| Farrier   | FAIR-ee-ur   | horse shoer     |
| Hessian   | HESH-an      | German soldiers |
| Imp       | IMP          | small phantom   |
| Mother    | MOW-dur      | mother          |
| minnaar   | mee-NAAR     | lover           |
| mynheer   | mine-EAR     | Dutch mister    |
| oly-koeks | oh-lee-COOKs | dough-nuts      |
| vrouw     | VROW         | Dutch housewife |

SCENE 1 - EXT. TOWN - AUTUMN AFTERNOON  
(KNICKERBOCKER)

1. MUSIC: [MUS-01] (BED) "SLEEPY HOLLOW" INTRO  
--ESTABLISH AND UNDER.
- 2\* KNICKERBOCKER: [CUE] Hallo... my name is Deidre/Diedrich Knickerbocker. As an authority on the Hudson River Valley, I can provide a veracious chronicle of "The Headless Horseman of Sleepy Hollow."
3. KNICKERBOCKER (PAUSE) This area was first explored by Hendrick Hudson and soon sprouted a thriving Dutch colony. After battles with Indians and the French--and the American Revolution--the locale had just settled down... as our tale opens in the year Seventeen-Eighty-Nine.
4. MUSIC: FADE "SLEEPY HOLLOW"--UNDER.
5. KNICKERBOCKER Sleepy Hollow was a sequestered glen of small farms anchored by houses, topped by high-ridged roofs--with spinning-wheels humming within doors.
6. KNICKERBOCKER: A drowsy, dreamy influence pervades the very atmosphere--hence the name, "Sleepy Hollow." It abounds with bizarre tales and twilight superstitions. The Nightmare makes this rural enclave a favorite scene of her midnight gambols.
7. MUSIC: [MUS-02] (BED) "HORSEMAN'S ORIGIN"--UNDER.

SCENE 2 - EXT. RURAL SLEEPY HOLLOW - MIDNIGHT  
(KNICKERBOCKER, HORSEMAN, WALLA-SOLDIERS, WALLA-SCREAMERS)

1\* KNICKERBOCKER: [CUE] ...But the dominant spirit that haunts this enchanted region is the apparition of a figure on horseback... without a head!

2. SFX: (WAR SOUNDS) WALLA-SOLDIERS, MUSKETS, SWORD FIGHTS, CRASHING, HORSE GALLOPING--UNDER.

3\* KNICKERBOCKER: [CUE] Back in Seventeen-Seveny-Six, the Battle of Chatterton Hill was fought just six miles hence. There, American forces struggled fiercely against King George's ruthless Hessian cavalry. And in a fateful charge, one of the Hessian soldiers' heads was carried away by a cannonball!

4. SFX: CANNON BLAST. HORSEMAN SCREAMS--CUT SHORT. WAR SOUNDS FADE UNDER.

5. SFX TRACK: [FX-01] CRICKETS--UNDER.

6\* KNICKERBOCKER: [CUE] Since then, his ghostly spirit has been seen rushing through the gloom of night on the wings of the wind! ...searching for a head--to replace his own!

7. SFX: DEMON HORSE GALLOPING ON GRAVEL--UNDER.

ENGINEER'S NOTE:

For the Headless Horseman, apply a ghostly reverb effect. Designate one microphone for the reverb.

8. HORSEMAN: [REVERB] (EVIL LAUGH) Ha-ha-ha-ha-ha. Ha-ha-ha-ha-ha. (CONTINUE UNDER)

9. WALLA-SCREAMERS: A SERIES OF SCREAMS OF WOMEN AND MEN--WITH PAUSES BETWEEN THEM.

1. KNICKERBOCKER: [CUE] The body of the trooper was interred at the Old Dutch Church burial-yard. Some say the ghost must return there before daybreak. Thus, the specter is known as... "the Headless Horseman of Sleepy Hollow!"
2. HORSEMAN: [REVERB] (EVIL LAUGH) Ha-ha-ha-ha-ha. Ha-ha-ha-ha-ha.
3. MUSIC: FADE "HORSEMAN'S ORIGIN"--UNDER.
4. SFX TRACK: FADE CRICKETS--UNDER.

SCENE 3 - INT. BOAR'S HEAD TAVERN - MID-MORNING  
(KNICKERBOCKER, VROUW 1, VROUW 2, VROUW 3,  
MYNHEER 1, MYNHEER 2, MYNHEER 3)

5. WALLA-TOWNSFOLK: (MURMUR--UNDER.)
- 6\* KNICKERBOCKER: [CUE] Beside Sleepy Hollow's little dock is a tavern. There, the local Mynheers and their good Vrouws gossip about their spell-bound region. They trade tales of haunted fields, and haunted brooks, and haunted bridges, and haunted houses.... and particularly... of the Headless Horseman...
7. MYNHEER 1: [CUE] Did you hear the Galloping Hessian last eve?
8. VROUW 1: Hear him, mynheer? He was chasing after me, he was! His skeleton hands grabbed me by the throat, they did!
9. MYNHEER 2: Well, did he get you--or... didn't he? By the looks o' ya, maybe.... he did!
10. WALLA-TOWNSFOLK: (LAUGHTER)
11. VROUW 2: Maybe he mistook you for The Imp--that white-haired little witch!

1. VROUW 1: Me??? But I'm flaxen-haired!
2. MYNHEER 2: Oh, but my good vrouw, in the moon-light...
3. VROUW 3: Bah! Last night, I swear I saw a scarecrow... walking through van Fleet's cornfield! It must have come alive and climbed down off it's pike. (SHUDDERS)
4. WALLA-TOWNSFOLK: (AD-LIB--SHOCK) "TERRIFYING!" "GOODNESS!"
5. MYNHEER 3: Yaw! I seen it too! A tall demon, strolling across the field--like all...
6. VROUW 2: That was no scarecrow, mynheer! That's the new school-master, Ichabod Crane.
7. WALLA-TOWNSFOLK: (AD-LIB) "SCHOOL-MASTER?" "ICHABOD CRANE?"
8. MYNHEER 2: Ahh! A Yankee--from Connecticut--he is! But so thin and lank, you might mistake him for a scarecrow.
9. MYNHEER 3: Another new school-master?
10. MYNHEER 1: Aye! And soon to be lodging--a week at a time--in all our homes. I'm against it!
11. WALLA-TOWNSFOLK: (AD-LIB) "NO!" "WE NEED HIM." "YAW"
12. VROUW 2: Yaw, someone has to board him! The poor lad can't make much living on the wages we pay.
13. VROUW 3: Ichabod Crane? Probably another huge feeder! That last school-master had the dilating ability of an Anaconda!
14. MYNHEER 1: Anaconda?
15. VROUW 1: A tropical snake, thirty-foot long, mynheer. It can swallow a sheep!
16. VROUW 2: (SKEPTICAL) What? A whole sheep?!



1. MYNHEER 2: Well... (CHUCKLES) eventually, anyhow.
2. MYNHEER 3: Aha! Anaconda! So that's what I saw in my well...
3. WALLA-TOWNSFOLK: (AD-LIB--FADING) "NO!" "SALAMANDER?" "IT HAD HEADS ON BOTH ENDS!" "BOTH?" "MERCY!"
4. MUSIC: [MUS-03] (BRIDGE) "SCHOOL-MASTER"-FADES UNDER.
- 5\* KNICKERBOCKER: [CUE] In Sleepy Hollow, with so much non-science in the air, a good education was of double necessity...

SCENE 4 - INT. SCHOOL-HOUSE - AFTERNOON  
(KNICKERBOCKER, ICHABOD, ALVA, ULF, FAMKE, DOL,  
LITTLE GERT, CECILIUS, BROM)

6. KNICKERBOCKER: Thus, the new school-master--Ichabod Crane--brought much needed enlightenment to the little, log-built school-house.
7. WALLA-STUDENTS: (SEPARATE ANSWERS AS ICHABOD READS EACH NAME--BELOW.)
8. ICHABOD: ...van Balen (YAW), van Broont (YAW), van Fleet (YAW), van Hengel ("fishing rod")...
9. WALLA-STUDENTS: (AD-LIB CHUCKLES) (SINGLE VOICE--"YAW")
10. KNICKERBOCKER: (OVER THEM) Fortunately, a nearby birch tree provided ever-ready "discipline" for the more unruly urchins...
11. SFX: ICHABOD WHACKS DESK WITH BIRCH SWITCH
12. ICHABOD: van Horn (YAW), van Oort (YAW), van Ripper (YAW), van Unen ("fool")...
13. WALLA-STUDENTS: (AD-LIB CHUCKLES) (SINGLE VOICE--"YAW")

1. ICHABOD: (CONT'D...) van Veerden (YAW), van Vart (YAW), and ...Zondernaam. (PAUSE)  
Zondernaam...?
3. WALLA-STUDENTS: (AD-LIB CHUCKLES)
4. ALVA: Master Crane, "Zondernaam" means "no name" in Dutch.
5. LITTLE ULF: So he "answered" after all, Master Crane.
6. WALLA-STUDENTS: (AD-LIB CHUCKLES)
7. ICHABOD: Ulf van Broont! That is quite enough "howling" from you!
8. WALLA-STUDENTS: (AD-LIB CHUCKLES)
9. ICHABOD: Now, class... Continuing from yesterday:  
During the War, British naval superiority allowed them to capture and occupy American coastal cities. But in the country-side, their advantage was far from...
10. CECILIUS: Master Crane, British ships were anchored right here!--on the Tappan Zee!
11. DOL: Cecilius is right! Eight years ago, the whole valley was crawling with red-coats!
12. ICHABOD: True, Dol, but the British land army was too sparse to effectively...
13. FAMKE: Unless the traitor, Benedict Arnold helped them! He could have handed West Point to the British!
14. LITTLE GERT: Yaw! And we'd all be eating crumpets today, instead of (CHUCKLES) dough-nuts!
15. WALLA-STUDENTS: (AD-LIB LAUGHS)

1. ICHABOD: Famke! Dol! You're getting ahead of my lesson. Very well... (SIGHS) Is there any more local history to cite? (PAUSE) Alva?
2. ALVA: Yaw! Luckily, Benedict Arnold was discovered when Major John Andre--the British spy--was captured... in our own Tarry-town!
3. LITTLE ULF: And Major Andre was hung until dead, at the tulip-tree--just beyond Old Dutch Church.
4. ICHABOD: Was he now, Ulf?
5. LITTLE ULF: Yaw, and they say he put the noose 'round his own neck!
6. WALLA-STUDENTS: (AD-LIB DISGUST AND FASCINATION--UNDER)
7. LITTLE ULF: (SPOOKILY) When they knocked the log from under his feet...
8. ICHABOD: Ulf! Desist!
9. LITTLE ULF: And (STRANGLE) Ahhlllk! His eyes burst! And from his drawers spewed...
10. WALLA-STUDENTS: (AD-LIB CLAMOR--UNDER)
11. ICHABOD: Stop this moment, Ulf!
12. LITTLE ULF: (SPOOKILY) So now his ghost haunts the glen--noose still hanging 'round his neck!  
(CHOKING WHISPER) Ahhlllk! Ahhlllk!
13. WALLA-STUDENTS: (AD-LIB FRIGHT AND FASCINATION)
14. ICHABOD: Ulf! You force me to employ "the Birch of Justice."
15. WALLA-STUDENTS: (AD-LIB GASPS)
16. SFX: ICHABOD DELIVERS A WIMPY WHACK WITH BIRCH SWITCH.

1. LITTLE ULF: (PAUSE) Ha! You call that a beating, Master Crane?
2. ICHABOD: (STERNLY) I am merely "sparking your attention." You will remember this and thank me for it, Ulf!
3. SFX: ICHABOD DELIVERS ANOTHER WIMPY WHACK.
4. LITTLE ULF: (LAUGHS) Ha! As will you, Master Crane!
5. ICHABOD: Why you little, wrong-headed, Dutch...
6. SFX: DOOR OPENS/BROM ENTERS/HE STEPS IN.
7. BROM: (ENTERING) Ahem... "Master" Crane?
8. WALLA-STUDENTS: (AD-LIB GASPS)
9. ICHABOD: Er.... Yes...., Sir?
10. BROM: I am Brom van Broont. And that's my little brother you've got there.
11. LITTLE ULF: (WORRIED) Brom!
12. BROM: And his chores await.
13. ICHABOD: (ALARMED) Um... er... yes. Well, I was just providing a bit of ... er... discipline to young Ulf here... With the (CHUCKLES WEAKLY) ...er... "Birch of... um... Justice."
14. BROM: Give me that switch, "Master" Crane...
15. ICHABOD: (HANDS SWITCH TO BROM) It's... er...
16. LITTLE ULF: I don't need your help, Brom, I just...  
(GASPS) No! Brom! Wait!
17. SFX: BROM WHACKS ULF HARD (1X) WITH BIRCH SWITCH.
18. LITTLE ULF: (CRIES OUT) Ow! Brom!
19. SFX: BROM WHACKS ULF HARD (3X) WITH BIRCH SWITCH  
ULF CRIES OUT EACH TIME.

1. BROM: That is how to discipline my little brother, "Master" Crane...
2. ICHABOD: Um... I... er... see...
3. BROM: So... Now, you try it. (GIVING ICHABOD THE SWITCH) Here!
4. ICHABOD: I... er... think little Ulf has...
5. BROM: No! I insist!
6. ICHABOD: (COWED) Well... um... let's see...
7. SFX: ICHABOD DELIVERS A TINY WHACK WITH SWITCH.
8. LITTLE ULF: (HOWLS IN PAIN) Owwww!
9. WALLA-STUDENTS: (LAUGHS)
10. BROM: (ARROGANTLY) Much better, "Master" Crane. Now... (TO ALL) class dismissed!
11. WALLA-STUDENTS: (AD-LIB CHEERS--UNDER)
12. MUSIC: [MUS-04] (BED) "VAN BRUNT DINNER"--FADES UNDER.
13. KNICKERBOCKER: [CUE] Such was the nature of Brom van Broont. Huge of limb, he possessed an undercurrent of seething intensity--as did the whole van Broont family. And, as providence would have it, Ichabod was to be lodging with the van Broonts all this week--making for "interesting" dinner conversation...

SCENE 5 - INT. VAN BRUNT KITCHEN - NIGHT  
(KOREN, ICHABOD, MOGEN, BROM, ULF)

14. SFX: DINNER PLATES, FORKS--SPORADICALLY UNDER.
15. KOREN VAN BROONT: [CUE] More squash, Master Crane?

16. ICHABOD: Thank you, Dame van Broont. Your hospitality is... bounteous!
1. MOGEN VAN BROONT: Master Crane... What was today's lesson?
2. ICHABOD: Today, Mynheer van Broont? Well, I suppose... (SHEEPISHLY) "Spare the rod-- and... um... "spoil" the... child."
3. BROM: Yaw, Papa. Master Crane's students are certainly not... "spoiled."
4. ICHABOD: What Brom means is... I seek to make them uhh... "smart."
5. LITTLE ULF: (SIGHS) I'll say.
6. KOREN VAN BROONT: Why, Ulf! You're all black and blue!
7. MOGEN VAN BROONT: Good, Mother. I'm sure he deserved it!
8. KOREN VAN BROONT: (OUTRAGED) Mynheer!
9. MOGEN VAN BROONT: (STERNLY) Koren! Did you notice that this fish is also blackened! ...Again!
10. KOREN VAN BROONT: Pardon, dear. As a blacksmith, fire is your specialty. Cooking just isn't mine. Sometimes our fire's too hot. Things burn.
11. BROM: Like the fish...
12. LITTLE ULF: And the squash! And the corn! All burned!
13. ICHABOD: No! Your cooking... Dame van "Burnt"--I-I mean van Broont--van Broont--is... um exceedingly... "well-done!"
14. MOGEN VAN BROONT: (SUSPICIOUS) What? Don't you like it?
15. ICHABOD: Like...Mynheer? (PANICKED) I-I love it!
16. BROM: See, Mother? Master Crane likes it.

17. KOREN VAN BROONT: Dank U, Master Crane. Have some more!  
There's always more!
18. LITTLE ULF: (SARCASTICALLY) Yaw, always!
1. MOGEN VAN BROONT: Enough, Ulf! (COMMANDING ICHABOD) More  
apfel-jack, Master Crane.
2. SFX: MOGEN POURS A MUG OF APFEL-JACK FOR ICHABOD-  
-UNDER.
3. ICHABOD: Thank you, Mynheer. So... black-smithing!  
What a fascinating profession!
4. MOGEN VAN BROONT: (SNORTS CYNICALLY) Bah!
5. ICHABOD: No, really! Hammering iron, pumping the  
bellows, shoeing horses...
6. MOGEN VAN BROONT: That's a farrier.
7. ICHABOD: Huh?
8. MOGEN VAN BROONT: A farrier shoes horses. I'm a smith! I make  
axes, knives and nails. Brom helps--at the  
forge.
9. BROM: Yaw. We can make a thousand nails a day.
10. ICHABOD: That many! Um... Brom, could you please pass  
the succotash?
11. SFX: BROM PLOPS THE BOWL DOWN ON THE TABLE.  
ICHABOD SPOONS SUCCOTASH ONTO HIS PLATE.
12. MOGEN VAN BROONT: But we do make many horse-shoes too.
13. ICHABOD: Ah! Yes, I've seen them hung above the doors  
of every house in Sleepy Hollow.
14. KOREN VAN BROONT: They keep the demons and evil spirits away.
15. LITTLE ULF: But, Mother, why doesn't the horse-shoe over  
the door work at Karl's Mill?

16. ICHABOD: Karl's Mill?
17. MOGEN VAN BROONT: It's that old goblin-style water mill in the remote part of the Hollow.
1. BROM: They say it's haunted...
2. LITTLE ULF: It is, Brom! Witches meet there!
3. ICHABOD: Do they! I've read in Cotton Mather's "History of New England Witchcraft" all about...
4. BROM: (CUTTING HIM OFF) Well, Karl's mill is supposedly subject to awful visitations.
5. KOREN VAN BROONT: (DISAPPROVINGLY) Hah! Visitations maybe of Brom and his squad of hard riders... dashing past the farm-houses at midnight with whoops and halloos.
6. BROM: Mother! Last night I returned directly from visiting the van Tassels'...
7. MOGEN VAN BROONT: (INTERRUPTING) Koren! Don't mock the forces of darkness! These were the Devil's lands once. Remnants still abide here.
8. LITTLE ULF: Like that giant mosquito! He sails out whenever he is hungry!
9. ICHABOD: A giant mosquito, Ulf?
10. LITTLE ULF: Yaw! In olden days, it would eat an Indian or two and (SHUDDERS) pick its teeth with their ribs!
11. MOGEN VAN BROONT: Enough, Ulf! The moon is up. So... Good night, Master Crane. And perchance.... sweet dreams.



12. ICHABOD: Oh, well I'm ...er, not fully tired. I am a bit of a "night-owl." I think I may ...er just go for a walk... in the moonlight.
13. MOGEN VAN BROONT: (SOURLY) A walk? I... wouldn't advise it.
1. BROM: Nor I. You don't know what is out there, "Master" Crane...

## SCRIPT HAS BEEN TRUNCATED AT THIS POINT (several pages later...)

3. MUSIC: [MUS-05] (BRIDGE) "MOONLIGHT WALK"--FADE UNDER.

SCENE 6A - DREAM SEQUENCE - EXT. SLEEPY HOLLOW WOODS - NIGHT  
(ICHABOD, MAJ. ANDRE'S GHOST, WALLA-WRAITHS)

4. SFX TRACK: [FX-02] CRICKETS & WIND #1--UNDER.
5. SFX: WIND--SPORADICALLY UNDER.
6. SFX: ICHABOD WALKS ON LEAVES  
-- (9 BIG STEPS)--STOPS.
7. SFX: HOOTING OF A SCREECH-OWL (1X).
8. ICHABOD: [CUE] (WHISPERS) Hallo? ...Hallo?
9. SFX: ICHABOD WALKS ON LEAVES  
-- (7 BIG STEPS)--STOPS.
10. MUSIC: "MOONLIGHT WALK"--FADES OUT.
11. ICHABOD: [CUE] (WHISPERS) Hallo...? Who's there?
12. SFX: ANDRE'S GHOST WALKS ON LEAVES  
-- (5 DRAGGY STEPS)--STOPS.
13. ICHABOD: [CUE] (WHISPERS) Oh! ...No!
14. SFX: ICHABOD WALKS QUICKLY ON LEAVES  
-- (5 BIG STEPS)--STOPS.

15. SFX: ANDRE'S GHOST WALKS EVEN QUICKER ON LEAVES--  
(4 DRAGGY STEPS)--STOPS.
16. ICHABOD: [CUE] (GASPS)
17. SFX: ICHABOD WALKS QUICKLY ON LEAVES  
--(3 BIG STEPS)--STOPS.
1. SFX: ANDRE'S GHOST WALKS ON LEAVES  
--(1,2-3 DRAGGY STEPS)--STOPS.
2. SFX TRACKS: ABRUPT STOP OF CRICKETS & WIND.
3. ICHABOD: [CUE] (WHISPERS) Wh-wh-who are you? (GASPS)  
What's that... tied... 'round your... neck?
4. SFX: ANDRE'S GHOST WALKS AWAY ON LEAVES  
--(5 DRAGGY STEPS)--STOPS.
5. ICHABOD: [CUE] (WHISPERS) Wait! (GASPS) Wait! Wh-wh-  
where are you going?
6. MAJ. ANDRE'S GHOST: (DISTANT) (CHOKED WHISPER) Follow!  
...Follow!
7. SFX: ANDRE'S GHOST WALKS ON LEAVES--UNDER.
8. SFX TRACK: [FX-03] CRICKETS & WIND #2--UNDER.
9. SFX: WHIP-POOR-WILL CRY (2X).
10. ICHABOD: [CUE] (WHISPERS) Wait! Wait! (GASPS) Don't  
leave me here!
11. SFX: ICHABOD WALKS ON LEAVES--CONTINUE UNDER.
12. MUSIC: [MUS-06] (BED) "EERIE RITUAL"--UNDER.
13. ICHABOD: [CUE] (WHISPERS) You... ahead! Oh, pale and  
breathless form, what is that rumbling?
14. SFX: (DISTANT) SLOW GHOSTLY DRUMMING.  
(1-2-3-4, REPEATS)--UNDER.
15. ICHABOD: [CUE] (WHISPERS) On into that clearing?

16. WALLA-WRAITHS: (DISTANT) CREATURES MOANING--UNDER.
17. MAJ. ANDRE'S GHOST: [CUE] (DISTANT) (CHOKED WHISPER) Follow!  
...Follow!
18. SFX: ICHABOD STOPS WALKING.
1. ICHABOD: (WHISPERS) Go there? No! That phantom throng! (GASP) They have large heads, but... shrunk bodies! Were they once men...? Like me? It's some horrid ritual! Is that a... witch, leading them?
2. WALLA-WRAITHS: (DISTANT) WOMAN MOANING. CREATURES ALSO MOAN--UNDER.
3. SFX: (DISTANT) DRUMS AND MOANING SUDDENLY STOP.
4. ICHABOD: [CUE] (WHISPERS) What? Their demon celebration has ended? What does that mean?
5. MAJ. ANDRE'S GHOST: [CUE] (DISTANT) (CHOKED WHISPER) Follow!  
...Follow!
7. WALLA-WRAITHS: (DISTANT - ANGRY UPROAR).
8. ICHABOD: (WHISPERS) They're coming? For me?  
(TERRIFIED) No! No! I'm going the other way!  
(EXITING) The other way.....
9. SFX: ICHABOD RUNS ON LEAVES--(10 BIG STEPS)  
--STOPS.
10. ICHABOD: (PANTING) ...What?... you?
11. MAJ. ANDRE'S GHOST: (DISTANT) (CHOKED WHISPER) Follow!  
...Follow!
12. ICHABOD: (WHISPERS) You again? Where are you leading me? ...the old water-mill? Karl's mill! No!
13. MAJ. ANDRE'S GHOST: (DISTANT) (CHOKED WHISPER) Follow!  
...Follow!

14. SFX: ICHABOD WALKS ON GRAVEL--STOPS.
15. MUSIC: "EERIE RITUAL"--FADES UNDER.
16. ICHABOD: (WHISPERS) The mill door? It's locked!
1. SFX: ICHABOD RATTLES MILL DOOR. TWISTS DOORKNOB.
2. MAJ. ANDRE'S GHOST: (DISTANT) (CHOKED WHISPER) Follow!  
...Follow!
3. ICHABOD: (WHISPERS) How... are you in there...  
already? (SHUDDERS) Ohhhhh!
4. SFX: ICHABOD OPENS MILL DOOR--WITH A SLOW CREAK.  
ICHABOD STEPS IN--ON WOODEN FLOOR.
5. SFX TRACK: "CRICKETS & WIND"--QUICK FADE.

SCENE 6B - DREAM SEQUENCE - INT. KARL'S MILL - CONTINUED  
(ICHABOD, MAJ. ANDRE'S GHOST, HORSEMAN)

6. SFX TRACK: [FX-04] MILL AMBIENCE OF DRIPPING WATER--UNDER.
7. ICHABOD: [CUE] (WHISPERS) Hallo....?
8. SFX: HORSE-SHOE FALLS ONTO WOODEN FLOOR.
9. ICHABOD: (FRIGHTENED) Wahhh! (WHISPERS) What's that?  
(GASPS-SHUDDERS) A horse-shoe...
10. MAJ. ANDRE'S GHOST: (DISTANT) (CHOKED WHISPER) Follow!
11. ICHABOD: (WHISPERS) Is that... blood on the mill-  
stone? Bones... in the vat? What trap have  
you led me into? (PAUSE) I'm leaving this  
grisly chamber... (EXITING)
12. SFX: (DISTANT) DEMON HORSE GALLOPS APPROACHING--  
UNDER.
13. HORSEMAN: [REVERB] (EVIL LAUGH) Ha-ha-ha-ha-ha. Ha-ha-  
ha-ha-ha.

14. ICHABOD: (ENTERING) (GASPS) What? Oh no! (WHISPERS)  
The Headless Horseman! Merciful Heaven! He's  
coming here! He'll behead me! (EXITING TO  
THE VAT) Oh!!! Into the vat! The vat!
1. SFX: ICHABOD SCRAMBLES INTO THE VAT, PULLS WOODEN  
LID OVER THE TOP.
2. SFX TRACK: CUT MILL AMBIENCE--WHEN LID SHUTS.
- ENGINEER'S NOTE:  
To give a claustrophobic in-the-vat sound to Ichabod's  
voice, he speaks through an empty cigar box--with holes  
cut out on two sides--one end pointed at the mic.
3. ICHABOD: [THROUGH CIGAR BOX] (BREATHING) Oh!  
(WHISPERS) Oh, don't come into the mill,  
specter...I pray. Don't!
4. SFX: DEMON HORSE STOPS OUTSIDE. THE HORSEMAN  
DISMOUNTS, STEPS--WITH SPURS--INTO MILL, ON  
WOODEN FLOOR (3X).
5. HORSEMAN: [REVERB] (EVIL LAUGH) Ha-ha-ha-ha-ha. Ha-ha-  
ha-ha-ha.
6. SFX: HORSEMAN--WITH SPURS--STEPS ACROSS WOODEN  
VAT LID (5X)--STOPS.
7. ICHABOD: [THROUGH CIGAR BOX] (WHISPER/INHALES) Oh...!  
Oh...! Oh!
8. SFX: HORSEMAN CRANKS A PULLEY OF CHAINS.
9. SFX TRACK: [FX-05] WATER STREAMS INTO THE VAT--UNDER.
10. ICHABOD: [THROUGH CIGAR BOX] (WHISPERS) What? The  
sluice gate! Water...? Water! Noooo!
11. HORSEMAN: [REVERB] (EVIL LAUGH) Ha-ha-ha-ha-ha. Ha-ha-  
ha-ha-ha.

12. SFX: ICHABOD POUNDS ON THE WOODEN LID-- (3X-3X) --  
UNDER.
13. ICHABOD: [THROUGH CIGAR BOX] (PANICKY WHISPER)  
Horseman! Don't drown me! The water! The  
water! Nooooooo!
1. HORSEMAN: [REVERB] (EVIL LAUGH) Ha-ha-ha-ha-ha. Ha-ha-  
ha-ha-ha.
2. ICHABOD: [THROUGH CIGAR BOX] (WHISPERS) No! Noooo!

SCENE 6C - INT. VAN BROONT PARLOR - WAKING FROM DREAM - CONTINUED  
(ICHABOD, BROM, KNICKERBOCKER)

3. ICHABOD: [DIRECT INTO MIC] (MOANING) No! No! No!
4. SFX TRACK: FADE "WATER STREAM INTO VAT"--QUICKLY UNDER.
5. SFX: BROM SLAPPING ICHABOD TO WAKE HIM (5X) --  
UNDER.
6. BROM: Master Crane! Wake up! ...Wake up! Wake  
up....!
7. ICHABOD: (WAKING) The horseman! The horseman!
8. BROM: Wake up! It's only a dream, Master Crane!  
Or... only... a nightmare!

**SCRIPT HAS BEEN TRUNCATED AT THIS POINT**  
**(several pages later...)**

1. KNICKERBOCKER: (PAUSE) But Ichabod's path was soon crossed by a being that causes more perplexity to mortal man than ghosts, goblins, and a whole pack of demons put together! And that... was a woman...

2. MUSIC: [MUS-08] "COUNTRY DAMSELS"--FADE UNDER

SCENE 7 - EXT. MILL POND - DAY

(KNICKERBOCKER, ROOS, ICHABO, ASTRID, BRIELLE,  
LORIS, WALLA-DAMSELS, KATRINA)

3. SFX TRACK: [FX-06] MILL-POND AMBIENCE--A BIT WINDY--UNDER.

4. SFX: WIND--LIGHTLY, SPORADICALLY--UNDER.  
TREE TOAD CROAKS--OCCASIONALLY, UNDER.

5. KNICKERBOCKER: [CUE] Our hero was quite favored among the country damsels. He would saunter along the banks of the mill-pond--with a whole bevy of them, dressed in their Dutch sun-bonnets. All the while, the country boys hung sheepishly back, envying his superior elegance and address....

6. ROOS: [CUE] Master Crane, you suggested this splendid pie contest, but with the ever change-able weather, I think we'd best...

7. ICHABOD: Patience, Roos. I promised my attention to Astrid, here. (TO ASTRID) Now, Astrid...

8. ASTRID: Master Crane, I overheard Loris Van Kloongel boast he has a poem to recite. Right, Brielle?

9. BRIELLE: Yaw. (PROUDLY) He fancies himself an orator! (TO LORIS) Come, Loris. Do recite your poem.

1. ICHABOD: Yes, Loris. Gladden our souls, good fellow!
2. LORIS: (STEPPING UP) Very well... Ahem.  
(RECITES HALTINGLY) Um...  
How... How doth the little croc-o-dile  
Improve his shining t-tail,  
And pour the waters of the N-N-Nile  
On every golden.... um... um... scale!
- How cheer-fully he seems to g-grin,  
How neatly spread his... claws,  
And welcomes little fishes in  
With g-gently smiling... jaws!
3. SFX: SMATTERING OF APPLAUSE FROM DAMSELS.
4. WALLA-DAMSELS: (AD-LIB APPROVAL) "WELL SAID!" "LORIS" "MY!"
5. ICHABOD: Oh, But that's a not proper poem, Loris.  
You've recited a juvenile parody of Dr.  
Isaac Watts famous, "*Against Idleness And  
Mischief.*"
6. LORIS: (PUZZLED) I-I did? (CREST-FALLEN) Oh...
7. WALLA-DAMSELS: (AD-LIB) "LORIS!" "CLOD!" "HEAVENS!"
8. KATRINA: (STEPPING UP) Per-adventure, Master Crane,  
do you know the correct wording of Watts'  
poem?
9. ICHABOD: I believe I do, Miss... Miss....
10. KATRINA: Van Tassel, sir. Katrina Van Tassel.



1. ICHABOD: Let's see... Hmmm... "*Against Idleness And Mischief*"--dedicated to Miss... Van Tassel.  
(RECITES WITH PLUMMY AFFECTATION)

How doth the little busy bee  
Improve each shining hour,  
And gather honey all the day  
From every ope'-ning flower!

In works of labour--or of skill--,  
I would be busy too;  
for Satan finds some mischief still...  
For idle hands to do.

In books, or works, or healthful play,  
Let my years be passed,  
That I may give--for every day--  
Some good account... at last.

2. SFX: GREAT APPLAUSE FROM DAMSELS.

3. WALLA-DAMSELS: (AD-LIB CHEERS) "BRAVO!" "ERUDITE!" "OH MY!"  
(AD-LIB MURMURING) --CONTINUE UNDER.

**SCRIPT HAS BEEN TRUNCATED AT THIS POINT  
(SEVERAL PAGES LATER...)**

## SCENE 8 - INT. VAN TASSEL'S PARLOR - DAY

(KNICKERBOCKER, KATRINA, ICHABOD, BALTUS, SOFIE)

1. KNICKERBOCKER: [CUE] Of course, so tempting a morsel as Katrina Van Tassel soon found favor with Ichabod--more markedly after he visited her family's spacious farm-house. The wealthy Baltus van Tassel and his regal wife, Sofie could well afford to pamper their only child. And so... ahem... singing lessons were arranged for the lovely Katrina...
2. KATRINA: (SINGING BADLY) [TO "AMAZING GRACE"]  
T'was Grace that taught...  
my heart to fear.  
And Grace, my fears re-lieved...
3. ICHABOD: No! No! No! Katrina! Aren't you a bit off?
4. BALTUS VAN TASSEL: (STERNLY) Master Crane! I assure you, my daughter is eighteen, buxom and lovely!
5. ICHABOD: (COWED) Certainly, Mynheer Van Tassel. But her singing warrants correction.
6. SOFIE VAN TASSEL: Baltus! If I can sit at my spinning wheel, quietly, you can permit Master Crane to continue.
7. BALTUS VAN TASSEL: Very well, Sofie! (TO ICHABOD) Proceed, Master Crane, but... gently.

8. ICHABOD: (TO KATRINA) Now, Katrina, listen...  
(SINGS--WORSE) [TO "AMAZING GRACE"]  
T'was Grace that taught...  
my heart to fear.  
And Grace, my fears re-lieved...
9. SFX: DOG HOWLS ON THE SAME SOUR NOTE.
1. ICHABOD & KATRINA: (SING) How precious did that Grace appear...  
the hour I first be-lieved...
2. SFX: DOG HOWLS ON THE SAME SOUR NOTE.
3. BALTUS VAN TASSEL: (TO THE DOG) Kronos! Down, boy! Don't wail!
4. KATRINA: (EAGER) Goodness! Wait until they hear us in  
church, Mother!
5. SOFIE VAN TASSEL: (TO ICHABOD) Um... Perhaps, you song-birds  
need a rest now?
6. BALTUS VAN TASSEL: I know I do. (EXITING) Where is Brom? At  
least he doesn't sing! All I want is "Loost  
in Roost." Bah... Out to the barn...
7. SFX: BALTUS EXITS (FOOTSTEPS)/CLOSES DOOR.
8. ICHABOD: (PUZZLED) "Loost in Roost?" Is that Dutch  
for... um, "Rest in Peace?"
9. SOFIE VAN TASSEL: Not quite. Papa seeks "peace in quiet."

**SCRIPT HAS BEEN TRUNCATED AT THIS POINT**  
**(several pages later...)**

2. KNICKERBOCKER: Yet, all souls have their faults, and are in need of refinement. ...Which brings us to Sleepy Hollow's Old Dutch Church--on a Sunday morning, just days later...

SCENE 9 - INT. OLD DUTCH CHURCH - DAY  
(KNICKERBOCKER, ICHABOD, KATRINA, VOORLEZER, PARSON, BALTUS, WALLA-CHOIR)

3. WALLA-CHOIR: (WITH ICHABOD LEADING--SOURLY--KATRINA TOO)  
(SINGS) AMAZING GRACE, HOW SWEET THE SOUND,  
THAT SAVED A WRETCH LIKE ME....  
I ONCE WAS LOST BUT NOW AM FOUND,  
WAS BLIND, BUT NOW, I SEE....

4. SFX: DISTANT DOG HOWLS ON THE SAME SOUR NOTE.

5. VOORLEZER: Ahem... Thank-you, Master Crane... and the choir.

6. ICHABOD: You are welcome, Voorlezer Kruenen. Amen!

7. WALLA-CHOIR: "AMEN"

8. VOORLEZER: As "lay reader" of our old Dutch church, I want to welcome Parson Hillebrand, who traveled all the way from Hackensack. Join me now...

9. WALLA CHOIR: (IN NOT-QUITE UNISON) "WELCOME PARSON HILLEBRAND."

10. PARSON HILLEBRAND: Thank you. Or I should say: "Dank U."

1. WALLA-CHOIR: (CHUCKLE-MURMURING)
2. VOORLEZER: (TO PARSON) Most reverend Parson, our church was established in Sixteen-Eighty-Five to bring the Lord's Word to this savage land.
3. BALTUS: (SNORES--OCCASIONALLY UNDER) Snnnnnnnn...
4. VOORLEZER: And that's why the church fathers deliberately built it on ancient Indian burial-grounds. Thus, the Heathen soil was sanctified--cleansed by the divine sprit; And thereby, the demons were exorcized.
5. WALLA-CHOIR: (IN NOT-QUITE UNISON) "AMEN"
6. PARSON HILLEBRAND: As is entirely fitting, Voorlezer Kruenen. Now... (TO CONGREGATION) My sermon today derives from that line in Deuteronomy... "In due time, their foot will slip..."
7. BALTUS: (SNORES--OCCASIONALLY UNDER) Snnnnnnnn...
8. PARSON HILLEBRAND: Ahem! Sitting in this very congregation, many of you feel that your quiet glen of Sleepy Hollow is "The Land of the Blessed."
9. WALLA-CHOIR: (IN NOT-QUITE UNISON) "AMEN"
10. PARSON HILLEBRAND: Oh, but... if you mistake this world for Paradise, you've slipped! Recall that Adam and Eve were expelled from Eden! And you... are far from Paradise... Far from Heaven! Beware, Brother. Beware! "In due time... their foot will slip!"
11. BALTUS: (SNORES--OCCASIONALLY UNDER) Snnnnnnnn...

1. PARSON HILLEBRAND: It will slip--and soon, you are lost! Lost to the Devil, who stands ever-ready to seize you as his own! His Infernal Region opens its mouth wide to receive you! That world of misery..., that lake of burning fire, is stretched out beneath you!
2. WALLA-CHOIR: (WORRIED MURMURING)
3. PARSON HILLEBRAND: Why? (PAUSE) Because your own sloth, your own preoccupation with illusion and indolence make you heavy as lead... sinking into... eternal torture!
4. WALLA-CHOIR: (GASP)
5. BALTUS: (SNORES--OCCASIONALLY UNDER) SNNNNNNNN...
6. PARSON HILLEBRAND: Yet... realize that nothing--nothing but the Lord's mere pleasure... keeps you from being swallowed up in ever-lasting destruction! (PAUSE) And for that... (LONG PAUSE) we are humbly... thank-ful.
7. WALLA-CHOIR: (FRIGHTENED) "AMEN".
8. SFX: PEALING THUNDER CLAP (1X).
9. MUSIC: [MUS-11] (BED) "BOATING EXCURSION"--FADES UNDER.
10. KNICKERBOCKER: [CUE] Of course, not every day was Sunday. And all was not Doom-and-Gloom in Sleepy Hollow... Certainly not for Ichabod Crane. In fact, he had a soft and foolish heart towards the fair sex. And over several weeks, Katrina van Tassel began to have double value in his eyes... which even led to boating on the nearby Tappan Zee...

SCENE 10 - EXT. BOAT ON THE TAPPAN ZEE - DAY  
(KNICKERBOCKER, ICHABOD, KATRINA, BROM, SOFIE)

1. SFX TRACK: [FX-08] TAPPAN ZEE AMBIENCE--UNDER ENTIRE SCENE.
2. SFX: ONE SET OF OARS ROWING--UNDER.
3. ICHABOD: [CUE] Katrina! Who would think that such a lovely lass had such strength and stamina!
4. KATRINA: Indeed, Icky, who!?
5. ICHABOD: But, er... can I row for a while?
6. KATRINA: Ha! Don't you know I've been rowing on the Tappan Zee since I was a child?
7. ICHABOD: (COYLY) Yet... you haven't once ventured beyond Sleepy Hollow? Are you afraid? ...of the Unknown?
8. KATRINA: Afraid? Who dove under a table at the Parson's sermon?
9. ICHABOD: Forgive me, Katrina. That wasn't very brave.
10. KATRINA: Oh, anyone can be brave. Mere "bravery" shows a lack of... imagination, don't you think?
11. ICHABOD: (HOPEFUL) It does?
12. KATRINA: Sure! Fear... requires a... supple mind. (PHILOSOPHICALLY) Therefore... one cannot dream without risking night-mares.
13. ICHABOD: Still, I suppose you admire "brave" men? "Manly"... like Brom van Broont?
14. KATRINA: (BLUNTLY) Icky, you are the skinniest man I've ever seen! I could break you in two. Just imagine what Brom could do.

1. ICHABOD: (SIGHS) Must I?
2. KATRINA: Don't despair! There's a... "resonance" between us. I admire you. You're "the way-faring man."
3. ICHABOD: Me? All my belongings fit into a knap-sack! I lodge with different families every week.
4. KATRINA: You are a "travelling gazette"--bringing word of the incessant change outside Sleepy Hollow. And... You have unseen qualities.
5. ICHABOD: Do you believe in the Unseen?
6. KATRINA: Well, I always believed in the planet Uranus--though undiscovered 'til recently. Just because it could not be seen with the naked eye, didn't mean it wasn't out there. It took but a telescope to reveal it!
7. ICHABOD: That's how I feel about the supernatural. I believe in it, I just don't require proof.

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6. BROM: (CLOSER) Sight-seeing, "Master" Crane?
7. ICHABOD: (SUDDENLY TAUNTING) That's right, Brom! And a lovely sight she is!
8. KATRINA: (ANGRY) Witness, Brom van Broont! This is how your doubt defeated my love! This is what forestalled our future--your fear that there was none!
9. BROM: Oh, but my fears are justified! See!



10. KATRINA: I see that my optimism cannot overcome your pessimism. We're docking now, be-gone!
11. ICHABOD: (PROUDLY) You heard her, Brom! Depart!
12. BROM: (NOW CLOSE) Leave off, "Master" Crane...
13. SFX: ICHABOD STEPS ONTO DOCK.  
ICHABOD AND BROM SCUFFLE--UNDER.
14. SOFIE VAN TASSEL: (DISTANT) Katrina! Dissuade them!
15. KATRINA: (ALARMED) Mother! Come! Help. I can't...!
16. ICHABOD: (STRUGGLING) Wait! Wait!
17. BROM: (STRUGGLING) Mind your big feet, you clumsy meddler... (FALLING) Whoa....!
18. KATRINA: (ALARMED) Brom!
1. SFX TRACKS: [FX-09] BROM FALLS INTO THE RIVER--SPLASHES ABOUT.
2. SOFIE VAN TASSEL: (ENTERING) Katrina! Brom! What disaster!
3. BROM: (DISTANT) "Master" Crane! I'll remember this...
4. ICHABOD: (TO BROM) Do, Mynheer van Broont!
5. SOFIE VAN TASSEL: Katrina! Whatever are you doing! (TO ICHABOD) Pardon me, Master Crane...
6. ICHABOD: (TO SOFIE) Of course, Dame Van Tassel...  
Whoops!
7. SFX: SOFIE TRIPS OVER ICHABOD--STAGGERS...
8. SOFIE VAN TASSEL: (TRIPPING) Wooooo!
9. KATRINA: (ALARMED) Mother! No.....!
10. SOFIE VAN TASSEL: (FALLING) Whoa!
11. SFX TRACKS: [FX-10] SOFIE FALLS INTO THE RIVER--SPLASHES ABOUT.
12. ICHABOD: Oh, dear...

13. KATRINA: (CALLS OUT) Stroke, Mother! Stroke!...  
Stroke!

## SCRIPT HAS BEEN TRUNCATED AT THIS POINT (several pages later...)

1. KNICKERBOCKER: The Mynheers and their good Vrouws thoroughly enjoyed scandal-mongering. It proved a respite from the usual jabbering about devils and imps and such...

2. MYNHEER 1: [CUE] Did you hear? Armageddon is nigh!

3. VROUW 2: Well, at least for the van Tassels, it is!

4. MYNHEER 3: What?--between Brom van Broont and Master Crane?

5. MYNHEER 1: Well... Brom is a formidable rival!

6. VROUW 3: And Katrina has long been the object of his uncouth gallantries.

7. VROUW 2: All this proves is that Katrina van Tassel can turn any man into jelly.

8. MYNHEER 2: ...if not one of her... famous oly-koeks!  
("oh-lee-COOKS")

9. ALL OF THEM: (LAUGHTER)

10. VROUW 1: Yet, it's un-natural... how beautiful, Katrina is. She casts spells over men.

11. MYNHEER 3: Yes! She's an enchantress, that Katrina.

12. VROUW 2: And leading both those fools to their doom!  
You watch!

13. VROUW 3: A stouter man than Ichabod Crane would have shrunk from competition with Brom.

14. MYNHEER 1: ...and a wiser man would've despaired.
15. VROUW 1: But this is Baltus van Tassel's fault! He's let Katrina have her way in everything.
16. MYNHEER 2: Well, let her have her way in choosing between Master Crane and the van Broont lad.
1. VROUW 2: Ah, but when it's Brain vs. Brawn, capricious maidens always choose Brawn.
2. VROUW 3: Yaw! And she'll come to regret it. I did!
3. ALL OF THEM: (LAUGHTER)
4. MYNHEER 2: Yaw! Seven "brawny" children, eh?
5. ALL OF THEM: (LAUGHTER)
6. VROUW 1: ... all sent to "Brainy"--the School-master--who flogged them daily!
7. ALL OF THEM: (LAUGHTER)
8. VROUW 3: But Master Crane's plan for the Van Tassel farm must be to raid it--like a fox!
9. MYNHEER 2: Maybe sell off the land and set out for the Western frontier?

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(SEVERAL PAGES LATER...)**

4. MUSIC: [MUS-13] (BRIDGE) "HEAVENLY COURTING"--FADES UNDER.

SCENE 12B - DREAM SEQUENCE - INT. VAN TASSEL PARLOR - NIGHT  
(ICHABOD, KATRINA, BROM, HORSEMAN)

5. KATRINA: (LIKE A OVERLY-INDULGENT MAMA) Now, now, Icky. Will you have a few more dainty slapjacks? Oooh! Are they all buttered and garnished with treacle...? Yaw! Open wide, my dear... (SHE FEEDS HIM.)
6. ICHABOD: (WITH MOUTH FULL OF FOOD) Mmmmmm! Oh, Katrina, my lady-fair! (EATS) I knew... (SWALLOWS) ...it was love... (EATS) at first.... (EATS)
1. KATRINA: Bite? (LAUGHS) Well, of course, my little Icky. And do I know just what you need...?
2. ICHABOD: (MOUTH FULL OF FOOD) The savory sausages? Smothered in onions...?
3. KATRINA: Nay! Why not smothered in... kisses, minnaar?
4. ICHABOD: (PUCKERING UP) Oooh!
5. KATRINA: (COOING) Ahhh!
6. SFX: SUDDEN POUNDING KNOCK ON DOOR (4X).
7. ICHABOD: What? What? The door?
8. KATRINA: (FRIGHTENED) Oh! Oh, no! Papa! It must be Papa! (WHISPERS) Oh, he can't find us alone - together, like this! Oh! Hide, Icky! Hide!
9. SFX: POUNDING KNOCK ON DOOR (4X).
10. KATRINA: (CALLS OUT) Coming, Papa! (WHISPERS TO ICHABOD) Here, hide under the table, Icky!
11. SFX: ICHABOD CRAWLS UNDER THE TABLE.
12. SFX: POUNDING KNOCK ON DOOR (4X).

13. KATRINA: (EXITING) Coming! Coming, Papa!
14. SFX: KATRINA OPENS THE DISTANT DOOR.
15. KATRINA: (SURPRISED) Uh... Brom...! Brom van Broont!  
I told you be-gone!
16. BROM: Katrina, I've come to apologize.
17. KATRINA: You didn't trust me. Don't try to apologize!  
Quit my door! I never want to see you again!
18. BROM: That's a lie! I'm sorry and I've come to...  
propose to you. (ENTERING) Mmmmm! One of  
your mother's honey-cakes! May I?
1. KATRINA: Wait...! Propose marriage! To me! No!
2. BROM: (WITH MOUTH FULL) Yes! Because... we're  
fated, Katrina, minnaar!
3. KATRINA: (SCOFFS) Fated!
4. BROM: At least we were--until that scanty Ichabod  
Crane intruded.
5. KATRINA: (SMILINGLY) So you fear him--as a rival!
6. BROM: Fear? Ha! I'll double that school-master up,  
and lay him on a shelf of his own school-  
house!
7. KATRINA: Brom! ...you would do that... for me...?
8. ICHABOD: (DISTANT) (GASP)
9. BROM: What's that?
10. KATRINA: (DISTRACTING BROM) Um... So, you say we're  
"fated"--you and I.
11. BROM: Yes!... because... because.... you can not  
resist me. Admit it!

12. KATRINA: Well... It's true. I've always.... felt ...a certain powerful attraction...
13. BROM: And I know just what you need... A kiss!
14. KATRINA: (PUCKERING UP) Oooh!
15. SFX: SUDDEN POUNDING KNOCK ON DOOR (4X).
16. KATRINA: (FRIGHTENED) Oh! Oh, no! This must be Papa!  
(WHISPERS) He can't find us alone--together!  
Not like this! Hide, Brom! Hide!
17. SFX: POUNDING KNOCK ON DOOR (4X).
18. KATRINA: (CALLS OUT) Coming, Papa! (WHISPERS TO BROM)  
Here, hide, Brom! Under the table! Quick!
1. SFX: BROM CRAWLS UNDER THE TABLE.
2. BROM: (WHISPERS) Crane? Here? Why you...
3. ICHABOD: (WHISPERS) Brom! (ANGRY) You, cad!
4. KATRINA: (WHISPERS) Hush! Hush, boys! Papa!
5. SFX: POUNDING KNOCK ON DOOR (4X).
6. KATRINA: (EXITING) Coming! Coming, Papa!

## SCRIPT HAS BEEN TRUNCATED AT THIS POINT (SEVERAL PAGES LATER...)

3. KNICKERBOCKER: [CUE] Saturday evening next, Ichabod was on his way to the van Tassels' "Quilting Frolic"--a rustic party with food and dancing and plenty of socializing. In the twilight, Ichabod--not walking for once, but riding a horse--was accompanied by Dame Sibylla van Ripper, the local mid-wife and weather-spy...

4. SIBYLLA VAN RIPPER: [CUE] I'm sorry, Master Crane, that I could only provide you with my broken-down plow-horse. But beware! Ol' Gunpowder has outlived almost everything--except his viciousness.
5. ICHABOD: Well, thank you, Sibylla. If he can but transport me quickly past the old burial-yard here, I'll be grateful.
6. SIBYLLA VAN RIPPER: Oh, when I see this graveyard, I recall my childhood companions... who sported with me (SIGH) on the very sod under which they are now mouldering.
7. ICHABOD: (SHUDDERS) Mouldering? Er... They say the Galloping Hessian is buried here. Is that true?
8. SIBYLLA VAN RIPPER: Yaw. And so, this area is said to be fraught with enchantment--from the graveyard, to the Old Dutch Church, to that bridge ahead, over Wiley's Swamp.
1. ICHABOD: Well then, ol' Gunpowder is much more appreciated... despite his scrawniness.
2. SIBYLLA VAN RIPPER: Oh, but my late husband's prize saddle lends some grandeur to your mission, no?
3. ICHABOD: A fine saddle it is. I'll take good care.
4. SIBYLLA VAN RIPPER: Now, single-file across the bridge, here, Master Crane...
5. SFX: TWO HORSES WALKING OVER WOODEN BRIDGE--  
UNDER.

6. ICHABOD: Being on horse-back, I can now make my appearance before Katrina in the true style of a knight-errant of yore!
7. SIBYLLA VAN RIPPER: Yaw, but Brom van Broont will likely be attending the Frolic too.
8. ICHABOD: So?
9. SIBYLLA VAN RIPPER: Brom is an accomplished rough-rider! His stallion--Daredevil--is a fine, spirited animal. I fear... you and ol' Gunpowder pale in comparison.

## SCRIPT HAS BEEN TRUNCATED AT THIS POINT (SEVERAL PAGES LATER...)

3. MUSIC: [MUS-15] (BED) "QUILTING FROLIC"--UNDER.

SCENE 14 - INT. VAN TASSEL HALL - LATER THAT NIGHT  
(KNICKERBOCKER, WALLA-PARTIERS, ICHABOD, KATRINA,  
SOFIE, LORIS, ULF, BROM, BALTUS)

4. WALLA-PARTIERS: (FESTIVE MURMURING-UNDER)
5. KNICKERBOCKER: [CUE] At the "Quilting Frolic," the van Tassels' common room teemed with festivities and merry-making. An oaken table lay covered with dishes of meat and vegetables, bottles of wine, and cakes and pies and assorted daintys. And at each platter, Ichabod paid a hearty visit!
6. ICHABOD: (DISTANT) (MOUTH FULL) What delights, Katrina!



7. KATRINA: (DISTANT) Back for seconds, Icky?
8. KNICKERBOCKER: Guests from all over the Hollow mingled and paraded and heeded old Sofie van Tassel's joyous advice...
9. SOFIE VAN TASSEL: (DISTANT) (CALLS OUT) Fall to and help yourselves, my friends! Enjoy!
10. MUSIC: [MUS-16] (SOURCE) "YANKEE DOODLE DANCING"--UNDER.
11. SFX: DANCERS STOMPING TO THE BEAT (1-2-3-4)--UNDER.
1. KNICKERBOCKER: And enjoy they did! ...Especially the dancers. All across the floor, Ichabod and Katrina led them, cavorting and clattering about as the crowd stamped and sang along...
2. WALLA-PARTIERS: (SINGING) Yankee Doodle went to town  
A-riding on a pony,  
Stuck a feather in his cap  
And called it "macaroni!"  
Yankee Doodle keep it up,  
Yankee Doodle dandy,  
Mind the music and the step,  
And with the girls be handy.
3. SFX: DANCER STOMPING CONTINUES--UNDER...
4. KNICKERBOCKER: [CUE] Well, nearly all sang along. Brom van Broont, sorely smitten with love and jealousy, sat brooding in a corner--surrounded by his fellows--none of whom could dance either...
5. LORIS: Brom! Look at that Ichabod Crane! He capers about like St. Vitus himself! Don't he, Ulf?

6. LITTLE ULF: (CHUCKLES) Yaw, Loris. Hey, Brom! Why don't you dance with Katrina?
7. BROM: Bah! "Better to reign in Hell, than serve in Heav'n!"
8. LORIS: Yaw, but Katrina is certainly entertained by that big-footed clod.
9. LITTLE ULF: It's a wonder he doesn't trip over her!
10. BROM: Perhaps that can be arranged, Little Ulf!

## SCRIPT HAS BEEN TRUNCATED AT THIS POINT (several pages later...)

5. LORIS: Um..., old Brouwer--just last month--said he'd encountered the Galloping Hessian! Am I right, Varkenvisser?
6. VARKENVISSER: Yaw. Old Brouwer says he met the Horseman--who was returning from his midnight foray into Sleepy Hollow. The Hessian obliged Brouwer to get up behind him--on his fiendish horse! Together, they galloped over bush and brake, over hill and marsh, until... just as they reached the bridge over Wiley's Swamp... the Horseman suddenly turned into a skeleton! And sprang away-- over the tree-tops--with a clap of thunder!
7. WALLA-MEN: (CONCURRING) "YAW." "THAT SOUNDS RIGHT TO ME." "LUCKY TO ESCAPE, BROUWER WAS!"

8. ICHABOD: (BUTTING IN) You know, mynheers, in Cotton Mather's "History of New England Witchcraft," there's a similar tale of...
9. LORIS: Cotton Mather...? Oh, we know all those stories already. Eh, Brom?
1. BROM: I do, Loris. Can "Master" Crane perhaps relate one of his own experiences with the sinister forces here in the Hollow?
2. BALTUS VAN TASSEL: Yaw, Ichabod. My daughter says you're awash in fantastical stories. Proceed.
3. ICHABOD: OK. Well, ...a month ago, (SPOOKILY) I was out walking--at midnight... (SHUDDER) Oh, how often did I quake--with curdling awe--at the sound of my own steps beneath my feet.
4. VARKENVISSER: Yaw, yaw. I know that feeling--well!
5. ICHABOD: (SPOOKILY) And I dreaded looking over my shoulder, lest I behold some uncouth being... tramping close behind me! But anon, I heard a voice, entreating me to... (WHISPERS) "Follow...! Follow!" This creature had a rope 'round his neck.
6. LITTLE ULF: Major Andre's ghost! He saw Major Andre's ghost!
7. ICHABOD: (UNSURE) Yes, Ulf. It could have been. Well, (SPOOKILY) that voice led me to a clearing--and, just as the moon was growing old... I beheld a phantom throng--creatures with large heads, and shrunken bodies...

# SCRIPT HAS BEEN TRUNCATED AT THIS POINT (SEVERAL PAGES LATER...)

1. MUSIC: [MUS-18] (BED) "ICHABOD'S SIGH"--FADES UNDER.
2. KNICKERBOCKER: [CUE] As the revel gradually broke up, Ichabod lingered behind--as country lovers do--to speak with Katrina. What passed at this interview I do not know. Something, however, must have gone wrong, for he departed quite desolate and crest-fallen.

SCENE 16 - EXT. SLEEPY HOLLOW ROAD - MIDNIGHT  
(KNICKERBOCKER, ICHABOD, HORSEMAN, WALLA: WRAITHS)

3. SFX TRACK: [FX-12] MIDNIGHT CRICKETS AND WIND--UNDER.
4. SFX: WIND--SPORADICALLY--UNDER.  
GUNPOWDER'S HOOVES WALKING SLOWLY--UNDER.
5. KNICKERBOCKER: [CUE] As Ichabod traveled back to the van Ripper farm, he and ol' Gunpowder now plodded solemnly along the roads he had traversed so cheerily in the afternoon. Now, however, it was near mid-night.
6. SFX: TREE-TOAD CROAKS--UNDER.
7. KNICKERBOCKER: Reflecting, Ichabod's curiosity was deepened... instead of satisfied.
8. ICHABOD: (TO HORSE) Well, ol' Gunpowder, what a sad catastrophe my career has become! Repelled at the van Tassel's castle... (GETS IDEA)... a castle of Indolence!
9. ICHABOD: Funny, but James Thompson's poem comes to mind... Lend an ear, (SIGH) my faithful steed... Let's see... how does that go?

1. ICHABOD: Um... (RECITING)  
A pleasing land of drowsy-head it was,  
Of dreams that wave before the half-shut  
eye,  
And of gay castles in the clouds that pass,  
Forever flushing... 'round a summer sky...  
(SIGHS) Alas, but not for me...
2. KNICKERBOCKER: [CUE] However, Ichabod was soon disturbed in  
his mid-night reverie... A cold green light  
was quivering over the marsh. And then... it  
happened...
3. SFX: THUNDER RUMBLES (1X).
4. SFX TRACK: [FX-13] RAIN--BEGINS, THEN TURNS TO DOWNPOUR--UNDER.
5. ICHABOD: Rain? (TO THE SKY) I would have to say  
"clouds forever flushing," wouldn't I!  
(TO HORSE) Get along there, ol Gunpowder! We  
don't want to catch our death in this dismal  
rain...
6. SFX: GUNPOWDER TROTting ON WET DIRT--UNDER.
7. KNICKERBOCKER: [CUE] The two paced along, but soon  
approached the place where the scenes of the  
ghost-stories had been laid. And it was the  
very witching time of night
8. ICHABOD: (TO HORSE) Say, Gunpowder, that tree ahead.  
Isn't that tulip-tree where Major Andre was  
captured--and... (ULP) hung?
9. KNICKERBOCKER: As Ichabod approached the fearful tree, he  
tried to whistle--to bolster himself...
10. ICHABOD: (WHISTLES "YANKEE DOODLE"--SOURLY--UNDER)

1. KNICKERBOCKER: [CUE] And about two hundred yards ahead, lay the haunted bridge over Wiley's Swamp. Fearful are all who cross it alone--after dark! And doubly--so on this All Hallows' Eve! For it was thirteen years from when the Galloping Hessian had lost his life... and head!
2. SFX: GUNPOWDER TROTTING--THEN SUDDENLY STOPS.
3. ICHABOD: What? (TO HORSE) You stop now? Here? No! Giddy-up, Gunpowder. We must get... (PAUSE) Wait! (CALLS OUT) Who... goes there? Who?
4. SFX: THUNDER RUMBLES (2X)--UNDER.
5. KNICKERBOCKER: [CUE] In the dark shadow of the grove, he beheld something huge, misshapen, black--and towering. It stirred not, ...but seemed gathered up in the gloom--like some gigantic monster ready to spring upon the traveler.
6. ICHABOD: (CALLS OUT) Are y-you the "Headless Horseman?" (ULP) Let me pass. I-I shall not trouble you. I'm a g-god-fearing schoo-...
7. HORSEMAN: [REVERB] (EVIL LAUGH) Ha-ha-ha-ha-ha. Ha-ha-ha-ha-ha.
8. ICHABOD: (SCREAMS) Ahhhhhhhh!
9. KNICKERBOCKER: The figure appeared headless, yet... nay, not entirely headless; for the head--which should've rested upon its shoulders--was carried on the pommel of his saddle!
10. HORSEMAN: [REVERB] (EVIL LAUGH) Ha-ha-ha-ha-ha. Ha-ha-ha-ha-ha.
11. SFX: THUNDER RUMBLES (2X)--UNDER

1. SFX TRACK: [FX-14] CROSSFADE TO INTENSE THUNDERSTORM--UNDER
2. ICHABOD: Giddy-up, "Gunpowder!" Now!
3. SFX: GUNPOWDER BEGINS GALLOPING--UNDER.  
DEMON HORSE BEGINS GALLOPING--UNDER.
4. KNICKERBOCKER: The horses rushed off madly! Ol' Gunpowder, zig-zagging right to left... followed by the goblin steed--a giant horse with fiery eyes and smoking nostrils!
5. ICHABOD: C'mon, Gunpowder! Go! (AD-LIB UNDER)
6. HORSEMAN: [REVERB] (EVIL LAUGH) Ha-ha-ha-ha-ha. Ha-ha-ha-ha-ha.
7. SFX: THUNDER RUMBLES (2X) --UNDER.

## SCRIPT HAS BEEN TRUNCATED AT THIS POINT (several pages later...)

SCENE 17 - EXT. SLEEPY HOLLOW - SUNDAY MORNING  
(KNICKERBOCKER, WALLA-TOWNSFOLK, VROUW 1, VROUW 2  
VROUW 3, MYNHEER 1, MYNHEER 2, MYNHEER 3)

8. SFX TRACK: [FX-16] SUNDAY AMBIENCE--UNDER.
9. KNICKERBOCKER: [CUE] Sunday morning dawned at the van Ripper farm, but Ichabod did not make his appearance at breakfast; nor at church. Dinner-hour came, but not Ichabod. Sibylla van Ripper felt some uneasiness about the fate of Master Crane... and her late husband's prized saddle.
10. WALLA-TOWNSFOLK: (GOSSIPY MURMUR--UNDER)

11. KNICKERBOCKER: An inquiry came upon Ichabod's traces. This, of course, fostered much discussion among the towns-folk...
12. VROUW 1: Mynheer! In the road leading to the church they found old Hans van Ripper's saddle--all trampled in the dirt!
13. MYNHEER 1: Yaw! And the tracks of horses' hoofs were traced just up to the bridge!
1. VROUW 3: No further?
2. MYNHEER 2: No further!

## SCRIPT HAS BEEN TRUNCATED AT THIS POINT (several pages later...)

8. SFX TRACK: FADE MORNING AMBIENCE--UNDER MUSIC.
9. MUSIC: [MUS-21] (BED) "AFTERMATH"--UNDER.
10. KNICKERBOCKER: The brook was searched, but the body of the schoolmaster was not found. It may have been Magick or Mischief at root, but after this ghostly adventure, neither Master Crane nor the Headless Horseman was ever seen again in the vicinity. Perhaps the spell of Sleepy Hollow was now... broken?  
(MORE...)



1. KNICKERBOCKER: (PAUSE) As for Katrina van Tassel--it wasn't too long before Brom conducted her to the altar--in accordance with her father's wishes. Thus, Brom conquered! Yet, he was finally conquered himself. Like some heroic spider, he had unwittingly ensnared a hornet--to his immortal glory, perhaps--but to the utter ruin of his web. Katrina's "in-expert" homemaking made him daily regret ever winning her hand...
2. BROM: (MOANING) Oh, Katrina! You burned the dinner! ...Again?
3. KATRINA: (SARCASTIC) What? Don't you like it, Brom van Burnt?
4. BROM: That's van Broont! Van Broont! (MOANS) Oh...
5. KNICKERBOCKER: Ahem... Over the years, there were reports by travelers that Ichabod Crane was alive--relocated to other environs; That he'd kept school and studied law; turned politician, and was made a justice of the Ten Pound Court.
6. SFX TRACK: [FX-17] WIND & CRICKETS AMBIENCE--UNDER.
7. KNICKERBOCKER: The old country wives, however, believe that Ichabod was spirited away by supernatural means. So the legend of the Headless Horseman of Sleepy Hollow remains a favorite story--often told 'round a crackling fire. (PAUSE) The rest... is mystery...
8. HORSEMAN: [REVERB] (EVIL LAUGH) Ha-ha-ha-ha-ha. Ha-ha-ha-ha-ha.

1. SFX: THUNDER RUMBLES (2X) --UNDER.

2. MUSIC: [MUS-22] (BRIDGE) "TWISTED FANFARE"--UNDER AND OUT.

--THE END--

[CREDITS FOR CAST & CREW GO HERE]

**SCRIPT HAS BEEN TRUNCATED.  
The full version runs 58-pages--about 60 minutes in  
performance.**

## Radio Skills School

### Microphone Technique:

- 1) Sensitive and dead areas. Don't touch!
- 2) Proximity effect. (Boomy if too close.)
- 3) Proper distance for radio acting.
- 4) Dynamics and distance. (Back off to yell.)
- 5) Off-mic use for distant sounds. Asides.
- 6) Popping "P"s and S-S-S-Sibilance.
- 7) Mic safety. (hitting, blowing, dropping)
- 8) Assume every mic is always ON.
- 9) Quiet script page turning.

### Radio Acting:

- 1) Quiet in the studio.
- 2) Don't cough, laugh, or talk during production.
- 3) Watch the director. Wait for your cue. (Q)

**SCRIPT HAS BEEN TRUNCATED AT THIS POINT**

**CASTING EVALUATION:**

Date: \_\_\_\_\_

"The Headless Horseman of Sleepy Hollow" (30 actors or 6M/6F) - 4 SFX)

|       |                       |                          |
|-------|-----------------------|--------------------------|
| _____ | KNICKERBOCKER         | The narrator (M/F)       |
| _____ | ICHABOD CRANE         | Yankee school-master (M) |
| _____ | KATRINA VAN TASSEL    | Rich 18 yr-old girl (F)  |
| _____ | BROM VAN BROONT       | Arrogant suitor (M)      |
| _____ | + HEADLESS HORSEMAN   | Vengeful ghost (M)       |
| _____ | SIBYLLA VAN RIPPER    | Old mid-wife (F)         |
| _____ | + ASTRID              | Country damsel (F)       |
| _____ | PARSON HILLEBRAND     | Fiery preacher (M)       |
| _____ | + MAJ. ANDRE'S GHOST  | Dead British spy (M)     |
| _____ | + VARKENVISSER        | Storyteller (M)          |
| _____ | + DOL                 | Boy student (M)          |
| _____ | VROUW 2               | Skeptical woman (F)      |
| _____ | + BRIELLE             | Country damsel (F)       |
| _____ | + LITTLE GERT         | Young girl (F)           |
| _____ | MYNHEER 1             | Superstitious man (M)    |
| _____ | + LORIS               | Cheeky country lad (M)   |
| _____ | + VOORLEZER           | Church leader (M)        |
| _____ | + CECILIUS            | Boy student (M)          |
| _____ | SOFIE VAN TASSEL      | Regal farm wife (F)      |
| _____ | + ALVA                | Girl student (F)         |
| _____ | + VROUW 3             | Gullible woman (F)       |
| _____ | MOGEN VAN BROONT      | Tough blacksmith (M)     |
| _____ | + BALTUS VAN TASSEL   | Wealthy farmer (M)       |
| _____ | + MYNHEER 2           | Skeptical man (M)        |
| _____ | LITTLE ULF VAN BROONT | Mischievous boy (M)      |
| _____ | + MYNHEER 3           | Gullible man (M)         |
| _____ | VROUW 1               | Superstitious woman (F)  |
| _____ | + FAMKE               | Girl student (F)         |
| _____ | + KOREN VAN BROONT    | Wife of blacksmith (F)   |
| _____ | + ROOS                | Country damsel (F)       |

=====

**Audition ratings: A through F**

| <b>Actor Name</b> | <b>Rating</b> | <b>Bold?</b> | <b>Emotion?</b> | <b>Accents</b> | <b>Role?</b> | <b>Notes</b> |
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"The Headless Horseman Of Sleepy Hollow"

## CASTING MONOLOGUES:

All actors are asked to read some lines, called "sides," aloud, to audition. The director will cast the roles in our production based upon these readings. Please take a moment to read the lines below several times, both silently and aloud. These monologues can also provide some "back story," giving an idea of who the characters are and what kind of story we are producing. Since radio actors often play several parts, we encourage the use of different voices or accents when auditioning for the different roles.

KNICKERBOCKER:

Hallo... my name is Deidre/Diedrich Knickerbocker. As an authority on the Hudson River Valley, I can provide a veracious chronicle of "The Headless Horseman of Sleepy Hollow." But school-master Ichabod Crane's path was crossed by a being that causes more perplexity to mortal man than ghosts, goblins, and a whole pack of demons put together! And that... was a woman...

ICHABOD CRANE:

Hello, I'm Ichabod Crane, a school-master from Connecticut. I've come to Sleepy Hollow to find my fortune--which may be the beautiful and rich Katrina van Tassel. Or, I fear, it could be that terrifying Galloping Hessian-- the ghost who haunts the local roads, searching for a head to replace his own! Many a night, I've dreaded looking over my shoulder, lest I behold some uncouth being... tramping close behind me! Could it be... the Headless Horseman?

(RECITES POEM)

In works of labour--or of skill--,  
I would be busy too;  
for Satan finds some mischief still...  
For idle hands to do.

KATRINA VAN TASSEL: I'm Katrina van Tassel and I'm intelligent, fair of face and... well, constant in nothing by my inconstancy! Every young man in the Hollow pursues me, yet I secretly yearn to explore the Western Frontier! What's more, I always believed in the planet Uranus--even though undiscovered 'til recently. Just because it could not be seen with the naked eye, didn't mean it wasn't out there. It took but a telescope to reveal it! ...And my fate!

BROM VAN BROONT: I'm Abraham van Broont--known around The Hollow as Brom van Broont. I'm a first-rate horseman and ever-ready for a Frolic or a fight. Lately I suspect that this unworthy stranger, whom I

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**SOUND EFFECT ROLES: "The Headless Horseman of Sleepy Hollow"**

Several SFX artists can work as teams in the five roles below. Some SFX can be doubled or tripled (muskets, sword fights, toads, etc.)

**SOUND EFFECTS ARTIST #1:****MUSKETS****WHACKS DESK WITH BIRCH SWITCH****WHACK WITH BIRCH SWITCH****TREE TOAD CROAKS****TRIES MILL DOOR, RATTLES KNOB****OPEN DOOR WITH SLOW CREAK****BALTUS CLOSE FRONT DOOR****SUDDEN POUNDING KNOCK ON DOOR (4X)****KATRINA OPENS DISTANT DOOR****APPLAUSE (SMATTERING/GREAT) FROM DAMSELS****DANCERS STOMPING TO THE BEAT (1-2-3-4)****SADDLE TUMBLES ONTO WET DIRT ROAD****SADDLE TRAMPLED BY DEMON HORSE****SOUND EFFECTS ARTIST #2:****SWORD FIGHT(S)****DINNER PLATES, FORKS****ICHABOD WALKS ON LEAVES****STEPS ON WOODEN FLOOR****STEP ONTO WOODEN DOCK****DANCERS STOMPING TO THE BEAT (1-2-3-4)****SCRAMBLES INTO VAT, PULLS WOODEN LID OVER THE TOP****ICHABOD/BROM CRAWLS UNDER THE TABLE****APPLAUSE (SMATTERING/GREAT) FROM DAMSELS****THUNDER RUMBLE****SOUND EFFECTS ARTIST #3:****CRASHING****MOGEN POURS A MUG OF APFEL-JACK****KATRINA POURS A MUG OF HARD CIDER****ANDRE'S GHOST WALKS ON LEAVES****HORSEMAN--WITH SPURS STEPS ON WOODEN FLOOR****APPLAUSE (SMATTERING/GREAT) FROM DAMSELS****ONE SET OF OARS ROWING - Rhythmically splash in water bucket.****SCUFFLE****HORSEMAN GRABS KATRINA (similar to scuffle)****SOFIE TRIPS OVER ICHABOD, STAGGERS****ICHABOD TRIPS TO THE FLOOR****ICHABOD AND KATRINA COME DANCING BY****PUMPKIN CRASHES INTO ICHABOD'S HEAD**



SOUND EFFECTS ARTIST #4:

HORSE GALLOPING/

TWO HORSES WALKING ON HARD DIRT (GUNPOWDER )  
TWO HORSES WALKING ON WOODEN BRIDGE (GUNPOWDER)  
GUNPOWDER (THE HORSE) TROTting ON WET DIRT  
GUNPOWDER GALLOPING ON WET DIRT  
GUNPOWDER GALLOPS ON WOODEN BRIDGE  
PLOPS BOWL DOWN ON TABLE  
SPOONS SUCCOTASH ONTO PLATE  
HOOTING OF A SCREECH-OWL  
SLOW GHOSTLY DRUMMING (1-2-3-4, REPEATS)  
HORSEMAN CRANKS A PULLEY OF CHAINS  
APPLAUSE (SMATTERING/GREAT) FROM DAMSELS  
HEAPS BIG SPOONFULS OF FOOD ONTO PLATE  
SPOONS FOOD OFF PLATE INTO MOUTH  
DROPS FORK ONTO A PLATE

SOUND EFFECTS ARTIST #5:

CANNON BLAST

WIND (Wind machine)

HORSE-SHOE FALLS ONTO WOODEN FLOOR  
SLAPPING ICHABOD TO WAKE HIM  
APPLAUSE (SMATTERING/GREAT) FROM DAMSELS  
DOG HOWLS ON SAME SOUR NOTE  
DOG HOWLS IN PAIN  
BRICK-LIKE CAKE DROPS ON TABLE. DISHES CLATTER  
DEMON HORSE GALLOPING ON GRAVEL  
DEMON HORSE GALLOPING ON WET DIRT  
DEMON HORSE GALLOPS ON WOODEN BRIDGE  
TWO HORSES WALKING ON HARD DIRT (SIBYLLA'S HORSE)  
TWO HORSES WALKING ON WOODEN BRIDGE (SIBYLLA'S HORSE)

## Live Sound Effect Cookbook: *The Headless Horseman of Sleepy Hollow*

### MUSKETS

Snap clipboard (Sounds deeper if held onto a cigar box or other hollow chamber.) OR rap a leather cushion with a drum stick. You want the sound to reverberate in the theater or studio, so don't close-mic it. Experiment with the distance from the mic.

### WHACKS DESK WITH BIRCH SWITCH

#### WHACK WITH BIRCH SWITCH

Use a 1/4" wooden dowel (get several in case they break) and--for the whacking the desk, hit a hardback book. For whacking Little Ulf, hit a baseball glove. (Coordinate the whacks with the actor playing Ulf--so he yells "ow".)

### TREE TOAD CROAKS

Either do a vocal croak or use a ratcheted frog noisemaker. A hollow wooden block--about the size of a fist, has wooden ridges on its back--and you must run a wooden stick over this.

### RATTLES MILL DOOR, TWISTS DOOR KNOB

OPEN MILL DOOR (with a creak--see below)

BALTUS CLOSES FRONT DOOR

KATRINA OPENS DISTANT DOOR

Rattle, open or close a door.

While you can try the typical prop doors used in stage plays, I suggest you build a small SFX door to stand on the SFX table. For photos of my SFX doors, see: [www.ruyasonic.com/ruya\\_news.htm](http://www.ruyasonic.com/ruya_news.htm)

You can make a small door from a single panel off an old 4 or 5 panel door--which can be found at architectural salvage yards. Build a frame out of 1"x6" pine. Use 2-1/2" non-mortise hinges. What's important for a good SFX door is to use an old-style mortise lockset. Search at Amazon.com or Google for: "Mag Engineering" #8785 Brass Mort Lock.

The lockset and strike are more important than the door dimensions. Attach 1"x3" wooden feet to the frame so it can stand upright. Clamp those feet to the SFX table so the door won't rock when you slam it.

### CREAKING MILL DOOR OPENING:

Build a 1940s NBC-style "dowel creaker"--where a small "ram-rod" dowel rubs against a larger "barrel" dowel. You twist the ram-rod to get the creak. See [www.ruyasonic.com/ruya\\_news.htm#DOORCREAKER](http://www.ruyasonic.com/ruya_news.htm#DOORCREAKER)

# SCRIPT HAS BEEN TRUNCATED AT THIS POINT

**Engineer's Notes: "The Headless Horseman of Sleepy Hollow"****Electronic Effect:**

A reverb effect on one microphone would be nice. This is to depict the ghostly quality of the Headless Horseman as he laughs evilly. It is not essential. Many mixing boards now come with on-board reverb effects. This would be assigned to a single mic, but you'd want to be able to switch off the reverb effect so that mic could be used by other actors.

**Acoustic Effect:**

To give a claustrophobic in-the-vat sound to Ichabod's voice, he speaks through an empty cigar box--with holes cut out on two sides--one end pointed at the mic. Get a cigar box (an oatmeal box *may* do) and cut out a 1"x3" slot on one short end and a 1-1/2" x 4" slot in the other short end. The actor using it should keep it about 6" from the mic.

**Playback devices:**

This show uses many pre-recorded SFX ambience tracks (crickets, rain, birds, etc) and a few pre-recorded spot SFX (water rushing into a vat, several splashes, etc). This will require TWO playback devices.

The pre-recorded musical score requires a playback device. It could share a device with one of the SFX playback devices since there is no time when music and two SFX playbacks take place simultaneously.

**Pre-recorded Music tracks:**

| Cue | Title                         | Run time |
|-----|-------------------------------|----------|
| 01  | Sleepy Hollow Intro           | 1:08     |
| 02  | Horseman's Origin             | 1:44     |
| 03  | School-master                 | 0:37     |
| 04  | van Broont Dinner             | 0:34     |
| 05  | Moonlight Walk                | 0:41     |
| 06  | Eerie Ritual                  | 2:41     |
| 07  | Only a Nightmare              | 0:39     |
| 08  | Country Damsels               | 0:41     |
| 09  | van Tassel Parlor             | 0:47     |
| 10  | Sabbath Bells                 | 0:49     |
| 11  | Boating Excursion             | 0:49     |
| 12  | Hush-A-Bye                    | 0:31     |
| 13  | Heavenly Courting             | 0:19     |
| 14  | Rude Awakening                | 0:19     |
| 15  | Twilight Journey              | 0:41     |
| 16  | (SOURCE)Frolic                | 0:44     |
| 17  | (SOURCE)Yankee Doodle Dancing | 2:31     |
| 18  | Firesiders                    | 0:31     |
| 19  | Ichabod's Sigh                | 1:07     |
| 20  | Vengeful Coup                 | 0:45     |
| 21  | Aftermath                     | 0:59     |
| 22  | Twisted Fanfare Outro         | 0:21     |

**Pre-Recorded SFX tracks**

| Cue   | Description                               | Run time |
|-------|---|----------|
| FX-01 | Crickets                                  | (1:30)   |
| FX-02 | Crickets & wind #1                        | (1:30)   |
| FX-03 | Crickets & wind #2                        | (3:30)   |
| FX-04 | Mill ambience of dripping water           | (1:00)   |
| FX-05 | Water streams into vat                    | (1:00)   |
| FX-06 | Mill-Pond ambience - a bit windy          | (5:00)   |
| FX-07 | Cloudburst                                | (0:15)   |
| FX-08 | Tappan Zee ambience                       | (5:00)   |
| FX-09 | Brom falls into river, splashes about     | (0:30)   |
| FX-10 | Sofie falls into river, swims             | (0:15)   |
| FX-11 | Twilight meadow ambience                  | (4:00)   |
| FX-12 | Midnight Crickets & Wind, Rolling Thunder | (1:35)   |
| FX-13 | Rain begins, then downpour                | (2:00)   |
| FX-14 | Intense thunderstorm                      | (1:40)   |
| FX-15 | Ichabod plunges into brook, Thunder       | (0:15)   |
| FX-16 | Sunday ambience                           | (1:20)   |
| FX-17 | Crickets & wind #3                        | (0:35)   |